



Lauren Auty

•Storyboard Artist•

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Skills:

- Expertise within storyboarding including cameras and character acting and shot composition.
- Solid understanding of 3D software, usually to help layout storyboards, scene schematics or camera set up.
- High quality draughtsmanship and keen eye for design principles such as shape language, colour theory, strong silhouettes, etc.
- Strong knowledge of animation principles.

Software:

- Toon Boom Storyboard Pro
- Panelforge
- Adobe Photoshop
- Toon Boom Harmony Premium (rigged and cell)
- Adobe After Effects
- Adobe Premiere
- DaVinci Resolve
- TVPaint

Work Experience:

March 2022 - March 2023 • Blue Zoo Animation Storyboard artist on Milkshake's *Pip and Posy* series 2, boarding around 18 complete episodes using PanelForge. (*examples upon request*)

September 2021 - March 2022 • Daily Madness Productions Storyboard artist for an unannounced pre-school HBOmax series using Toon Boom Storyboard Pro. Duties would include storyboarding, clean up and edit 5 minute episodes in animatic form for the client. (*examples upon request*)

July 2020 - March 2022 • Freelance Featuring a variety of clients for youtube such as *Recreyo* and Channel 4's MASHED, or TV clients such as Nickelodeon as a storyboard artist using Toon Boom software.

May 2016 - July 2020 • Finger Industries General lead artist, including roles such as Concept Art, Storyboarding, and 2D animator. Working within short form content such as advertising but most notably pitching and winning kids tv production *BeepBeep*.

August 2014 - August 2015 • Studio Distract internship as a Concept Artist. Involving set and prop design developing a kids tv pitch.

Education:

University of Huddersfield • BA Hons Animation & Motion Graphics - 1st Degree

